From 2006

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In order for Sakai to mature as a set of tools and a framework to support teaching and learning, there are a number of things that need to be explored:

- Interoperability
- Ease of Authoring
- Providing a Quality Learning Experience
- Tracking Performance
- Lowering the Barrier to Use
- Add your concern/question here...
- Well, what about questions like "How does the Sakai toolset relate to problem-based learning?" or "Why is the Sakai toolset so much better for constructivist learning than (e.g.) Blackboard?" (Wytze Koopal)

If we actually compare Blackboard with Sakai (not on the level of functionality) it might be summarized as Blackboard having a metaphor of traditional instruction (the page turning model of e-learning), whereas Sakai is about collaboration. Students can work together on meaningful, real-life assignments. It comes to experiential learning from rich learning tasks. The learning model is based on cooperative en collaborative construction of knowledge. Components such as Wiki and Blogs fit very well within a learning concept in which everyone is engaged and encouraged to participate (Stanley Portier).

This worksite will be used to explore issues related to providing support for good pedagogy in Sakai. The following projects and areas of exploration are part of this discussion:

- Learning Design Requirements
- LD using Workflow
- IMS-LD in Sakai
- LAMS in Sakai
- Tool Ideas
- Getting Faculty Engaged - Ideas, Experiences, Suggestions

Some older materials currently found in Sakaipedia:

- Learning Activities
- Sakai and Pedagogy
- Influential Tools
- Learning Blogs
- Content
- Understanding Written Communications
- Learning Design
- Content Delivery
- Learning Research
- Notes from June 2005 Meeting